[6.20] Generating random numbers

The *rand()* function can only be used to generate random integers in the intervals [1,n] or [-n, -1]. Use this to generate random integers over any range [nl,nh]:

```
rand(nh-nl+1)+nl-1
```

If *rand()* is called with no arguments, it returns a random floating point number between 0 and 1. To generate uniformly distributed random numbers over the range [fl,fh], use this:

You may want to use *RandSeed* to reset or initialize the random sequence. Also note that the *randNorm()* function returns normally distributed random numbers.